

# **Basketball Rules**

The Controller reserves the right to change the draw at any time.

## **Rules:**

All games to be played under the current rules as adopted by the International Basketball Federation (FIBA 2004), except as amended below.

## **Game Times:**

Playing times for all round robin/section games

- 2 x 22 minute halves. Running clock
- 2 minute half-time break
- 2 x 30 second time-outs per team per half
- No time-outs or substitutions during the last 3 minutes of the second-half

Playing times for all Finals

- 2 x 15 minute halves. Stop clock
- 2 minute half-time break
- 2 x 30 second time-outs per team per half

## **Team Foul Penalty:**

A penalty of 2 free throws will apply for each foul after 7 team fouls in each half, provided that it was not already a shooting foul or the offending team was not in control of the ball

## **Tied Games:**

Round robin/section games - in all tied games there will be an extra 3 minutes of extra time allowed. The extra time is treated as a continuation of the second half, thus all fouls committed and timeouts used will apply.

If the game is still tied after extra time the 10 players on court will advance to a shootout, alternatively shooting one free throw, the team with the most free throws will be the winner. If it is still tied after the shootout then it will go to a sudden death shootout with the same 10 players shooting in the same order.

Finals - if there is a tied game, the teams will proceed to play an extra three minutes stop clock, allowing one time-out per team. If the teams are still tied the procedure of an extra three minutes stop clock will be repeated until the game is won. Note team fouls are carried through from the second half.

**Drawn Section/Grade:**

In the event of a drawn section or grade, teams to advance to the finals will be determined on the basis of a count back of points for and against, between the teams concerned only. If this is tied then a count back of fouls will be used.

**Duty:**

Each team is to provide referee and a scorekeeper for the game following their own. Failure to do so may result in a default in their prior game.

**Default:**

Teams must have a least four players on the court at tip off and at least five players within five minutes after commencement. Failure to do so will result in a default game for the offending team. The score will be recorded as 20-0.

**Score Sheets:**

All members of the team must be entered on the score sheet of their first game. No further names can be added.